

< noinput >

Description

The < noinput > element handles the event when the user does not give inputs in a field. This is a shorthand notation for < catch event="noinput" > that catches all events of type error.

Syntax

```
<noinput  
count="Integer"  
cond="ECMAScript_Expression">  
child elements  
</noinput>
```

Attributes

count	The count attribute indicates the event count as in the < catch > element. This attribute is optional.
cond	The cond attribute is a Boolean condition to test to see if the event is caught by the <noinput> element. This attribute is optional.

Parents

```
<field>, <form>, <initial>, <menu>, <object>, <record>, <subdialog>,  
<transfer>, <vxml>
```

Children

```
<assign>, <audio>, <clear>, <disconnect>, <enumerate>, <exit>, <goto>, <if>,  
<prompt>, <reprompt>, <return>, <script>, <submit>, <throw>, <value>, <var>
```

Extensions

None.

Limitations/Restrictions

None.

Example Code

```
<?xml version="1.0"?>
<vxml version="2.0" xmlns="http://www.w3.org/2001/vxml">
<form>
  <field name="hello">
    <grammar type="text/x-grammar-choice-dtmf">
      1 {hello}
    </grammar>
    <prompt>Say hello</prompt>
    <noinput>Say something</noinput>
    <filled>
      <prompt>Hello, world!</prompt>
    </filled>
  </field>
</form>
</vxml>
```

From:
<https://wiki.voximal.com/> - Voximal documentation

Permanent link:
https://wiki.voximal.com/doku.php?id=legacy:vxi_developer_guide:voicexml_references:elements:noinput

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