< nomatch >

Description

The < nomatch > element handles the event when the user gives unrecognized input. This is a shorthand notation for <catch event="nomatch"> that catches all events of type error.

Syntax

```
<nomatch
count="Integer"
cond="ECMAScript_Expression">
child elements
</nomatch>
```

Attributes

count	The count attribute is the event count as in the < catch > element. This attribute is optional.
cond	The cond attribute is a Boolean condition to test to see if the event is caught by the < noinput > element. This attribute is optional.

Parents

```
<field>, <form>, <initial>, <menu>, <object>, <record>, <subdialog>,
<transfer>, <vxml>
```

Children

```
<assign>, <audio>, <clear>, <disconnect>, <enumerate>, <exit>, <goto>, <if>,
<prompt>, <reprompt>, <return>, <script>, <submit>, <throw>, <value>, <var>
```

Extensions

```
None.
```

Limitations/Restrictions

```
None.
```

Example Code

```
<?xml version="1.0"?>
<vxml version="2.0" xmlns="http://www.w3.org/2001/vxml">
 <form>
  <field name="hello">
   <grammar type="text/x-grammar-choice-dtmf">
    1 {hello}
   </grammar>
   <prompt>Say hello</prompt>
   <nomatch>That's not hello</nomatch>
   <filled>
    <prompt>Hello, world!</prompt>
   </filled>
  </field>
 </form>
</vxml>
```

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