

# < noinput >

## Description

The < noinput > element handles the event when the user does not give inputs in a field. This is a shorthand notation for < catch event="noinput" > that catches all events of type error.

## Syntax

```
<noinput
count="Integer"
cond="ECMAScript_Expression">
child elements
</noinput>
```

## Attributes

|       |   |
|-------|---|
| count | The count attribute indicates the event count as in the < catch > element. This attribute is optional.                                |
| cond  | The cond attribute is a Boolean condition to test to see if the event is caught by the <noinput> element. This attribute is optional. |

## Parents

```
<field>, <form>, <initial>, <menu>, <object>, <record>, <subdialog>,
<transfer>, <vxml>
```

## Children

```
<assign>, <audio>, <clear>, <disconnect>, <enumerate>, <exit>, <goto>, <if>,
<prompt>, <reprompt>, <return>, <script>, <submit>, <throw>, <value>, <var>
```

## Extensions

None.

## Limitations/Restrictions

None .

## Example Code

```
<?xml version="1.0"?>
<vxml version="2.0" xmlns="http://www.w3.org/2001/vxml">
  <form>
    <field name="hello">
      <grammar type="text/x-grammar-choice-dtmf">
        1 {hello}
      </grammar>
      <prompt>Say hello</prompt>
      <noinput>Say something</noinput>
      <filled>
        <prompt>Hello, world!</prompt>
      </filled>
    </field>
  </form>
</vxml>
```

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