

# < form >

## Description

Forms are key components in VoiceXML applications. Forms collect user input and present information to the user. A form can define a field item (for collecting user input), or a control item (contains procedural items to help collect inputs).

## Syntax

```
<form
id="String"
scope="dialog" | "document"
cleardtmf="true" | "false">
child elements
</form>
```

## Attributes

id	The id attribute defines the name of the form. If specified, it can be referenced within the same document or from another document. e.g. <form id="hello"> can be referenced as <goto next="#hello"/>. This attribute is optional.
scope	The scope attribute defines the scope of the form's grammar. This attribute is optional and defaults to dialog. dialog - the form's grammars are only active within the form. document - the form's grammars are active throughout the document. If this is an application root document, then the form grammars are active throughout the application.

## Parents

```
<vxml>
```

## Children

```
<block>, <catch>, <error>, <field>, <filled>, <grammar>, <help>, <initial>,
<link>, <noinput>, <nomatch>, <object>, <property>, <record>, <script>,
<subdialog>, <transfer>, <var>
```

## Extensions

None.

## Limitations/Restrictions

None.

## Example Code

```
<?xml version="1.0"?>
<vxml version="2.0" xmlns="http://www.w3.org/2001/vxml">
  <form id="first">
    <block>
      <prompt>Hi, this is the first form</prompt>
      <goto next="#second"/>
    </block>
  </form>
  <form id="second">
    <block>
      <prompt>Thank you for coming to the second form</prompt>
    </block>
  </form>
</vxml>
```

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